BRW REC LEAGUE RULES Exceptions / Clarifications AS OF 3/24/2019

All AGE GROUPS:

We will use the USSSA rulebook as our "Base Rule Book". Please see this link: http://usssa.com/docs/2018/2018 USSSA FPRB rev2.pdf

- Time Limit:
 - o 7 innings or the new time limit.
 - Max 5 runs per half inning.
 - No new inning after 1 Hour and 20 minutes. However, PLEASE finish the full inning you're in unless and until the home team gains the lead. Coaches are encouraged to play to the time limit for experience, even if mathematically eliminated.
 - o Games may end in a tie.
- All outfielders must start the play with their feet in the outfield grass.
- Continuous Batting Order required: Injuries or early departing players do not cause an out. Late Arrivals must be added to the last position in the pre-game batting order.
- No Dropped Third Strike, No Infield Fly Rule.
- If at any point, a player is hit by a pitch*, they will take first regardless of whether the ball has made contact with the ground!
- Play is stopped when the ball is in the possession and control of <u>any defensive player</u> within the pitching circle. The "Look Back Rule" will be enforced as we continue to focus on long term game instruction.
- Runs Limits:
 - 12 run lead after 4 completed innings
 - 10 run lead after 5 completed innings

8U:

- 11" Softie ball to be used. "Softie" is defined as a Reduced Injury Factor, Level 1 ball.
- In 8U, if a batter is hit by a pitch, they shall advance to first base. However, there are no bases-on-balls in 8U.
- First two innings will feature a player-pitched inning. After four pitches, regardless of the count the Offensive coach will come in to operate the pitching machine for a maximum of an additional three (3) pitches. Foul balls on the third or subsequent pitch may result in an additional machine-pitch.
- Strikeouts will occur whenever the batter takes three strikes from the pitcher (or swings or any
 combination of taken strikes and missed swings) Or swings and misses (3) or takes 3 pitches from the
 machine.
- Innings 3 and beyond will be 100% machine pitch. These innings will feature five (5) machine pitches per batter.
- Louisville Slugger's Blue Flame Pitching machine will be used and operated by the batting team's coaches.
- Pitching Machine settings will be determined and communicated by the League.
- Umpires will be provided by the League.
- 10 defensive players. This 10th player must be a 4th outfielder (Short Center).
- Base Runner may leave the base when the pitched ball crosses the plate to encourage aggressive baserunning and to prepare players for the higher age / skill levels of the game. If the ball is not struck by the batter, baserunners must return to the base. While they are off the base, they are "in play" to be picked off.
- No Stealing.

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10U:

- All Head Coaches in this league must attend at least one pre-season BRW Coaches' Clinic. (assistant coaches are also encouraged to attend).
- **Prior to May 13, 2019** the <u>offensive</u> coach will assume the count from the pitcher after the pitcher has pitched four "balls". The Coach-pitcher will then pitch a maximum of three pitches to the batter. If the batter fails to put the ball in play, the batter will be declared "out". Foul balls on the final pitch will not extend the at bat.
- **Prior to May 13, 2019** there will be no bases-on-balls. However, plyers Hit by a Player-pitched ball will advance to first base. Players Hit by a Coach-pitched ball will remain at bat.
- Games beginning on Monday, May 13, 2019 or after, will feature 100% Player-pitched games.
- 11" Regulation Ball to be used.
- Pitching:
 - No Pitcher may pitch more than 2 consecutive innings nor more than 3 total innings.
 - With regard to a pitcher's limits, one pitch is considered one inning
- Base Runner may leave the base when the pitched ball crosses the plate.
- Stealing is allowed & ENCOURAGED. (1 base at a time but can't steal home). Stealing one base at a time encourages catchers to attempt the throw w/o risk of runners advancing.
- Bunting is encouraged. Slapping is encouraged. "Slashing" is not permitted ("Slashing": showing the bunt but swinging away).

12U:

• See the USSSA Rule Book and "All Age Group" Exceptions/Clarifications, at the top of page 1.